



V-COMMAND™ AUTOMATION CONTROL CONSOLE

SPECIFICATION SHEET



AAD-1598

SIL 3 CAPABLE

ETHERNET BASED COMMUNICATION

COMMANDER 7.X

CUE-BASED SOFTWARE

ARTNET INTEGRATION

AVAILABLE ADDITIONAL EXTERNAL MONITORS

3D VISUALIZATION FOR REAL TIME VIEWING

TIME BASED CONTROL OF SCENERY

FLUID MOVEMENT OF LARGE SCENIC ELEMENTS

PSN CAPABLE

Description

The PRG V-Command™ Automation Console is a compact, yet full-featured addition to the PRG Stage Command System (SCS). The V-Command provides precision tactile control with keys, faders, and encoders to any computer running Commander V7.x software.

Programming and execution of motion is intuitive to new users, yet familiar to the more experienced programmer. This hardware solution integrates seamlessly with the intuitive Commander graphical interface.

Paired with a range of consumer grade devices, the V-Command provides control to handle any size production with ease and safety.

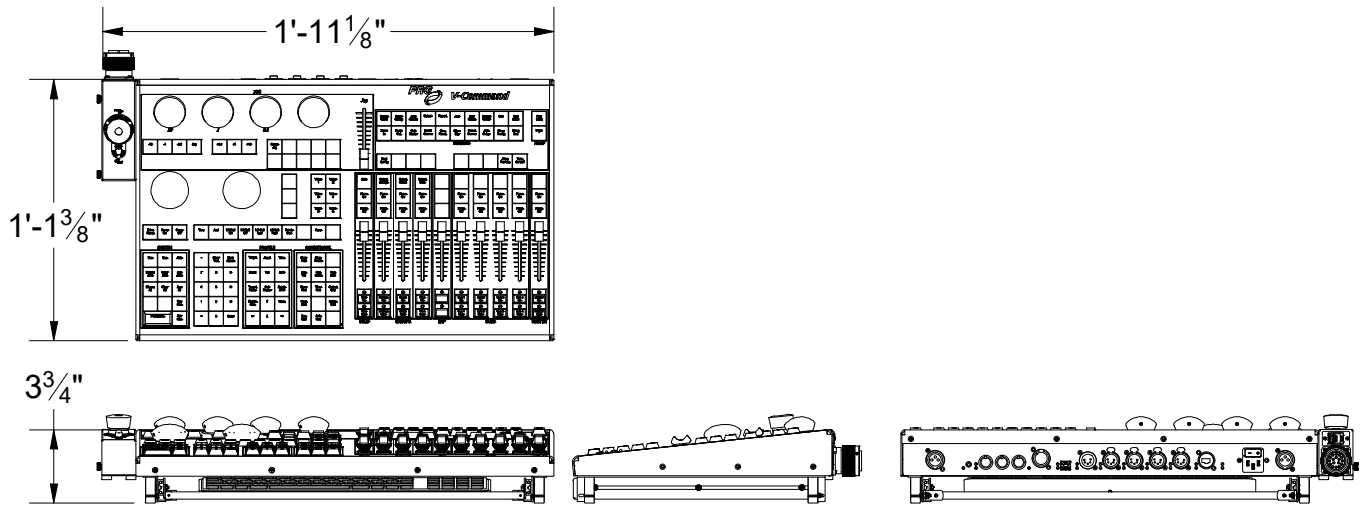
Version 7.x of the Commander software continues the trend of building on previous versions through improvements and additions, allowing greater reliability and usability to operators. New enhancements include time-based cueing, or camming, and 3D Visualization for larger multi axis elements. Operators have the most up-to-date data as possible without the need for a dedicated database server.

Commander now also allows for integration into larger performance networks by providing live position data for any axis. The potential for lighting and video integration with Stage Command is more seamless than ever.



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E-Code	26.96B10	
PRG Drawing Number	AAD-1598	
Specifications	U.S. Customary	S.I.
Dimensions (WxHxL)	23.5 x 4.44 x 16 in	596.5 x 112.8 x 406.4 mm
Weight	13 lb	5.90 kg
Power Requirements	120VAC	
Outputs	Ethernet, USB, MIDI, XLR	

Designed in New Windsor, NY, USA